

ITALY

Classes: 3H-2H

Games with history



TWISTER:

Twister is a board game that can be dated back to 1966 and it became a real success in 2000.



Aims:

- ▶ To answer the History questions correctly while keeping balance, despite the unlikely physical, position the players are often being required to take.





Players:

- ▶ Two or more players and a referee are required. During the game, the referee will spin the spinner, call out the moves, and monitor the game play.





Pattern:

- ▶ The game consists of a square board representing a circle divided into four sections, each one with four colors: red, yellow, blue and green, matched with a body part: right foot, right hand, left foot, left hand.
- ▶ Each section has six History questions about the Renaissance Age.
- ▶ On the back of the circle there are some “easy” and “difficult” penalties.





How to play:

- ▶ The referee spins the spinner, calls out the body part right hand, right foot, left hand, left foot, then, based on the colour that the arrow points, he asks a History question.
- ▶ Each player must try to place the called-out body part on the called-out colour and answer the required question. If the player does not answer correctly, he/she must pay a penalty.
- ▶ The first player, who puts his/her hand or foot on the correct colour and if he answers well, he does not pay a penalty, while the following players pay an easy penalty if they answer correctly and an hard penalty if they make a mistake



How to win:

- ▶ The last player left in the game is the winner.





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